

Amendments to the Claims

This listing of claims will replace all prior versions, and listings, of claims in the application:

Listing of Claims:

1. (Currently amended) A method of performing a competition between teams by means of at least two sets of modular units, the method comprising ~~the steps~~acts of:

connecting a first set of modular units to a second set of modular units, wherein each set comprises at least one modular unit;

determining which first modular unit in the first set is connected to which second modular unit or units in the first set;

determining which third modular unit in the second set is connected to which fourth modular unit or units in the second set;

determining ~~for~~ a set of information items for at least one modular unit, wherein each information item individually relates to a specific modular unit in said sets; and wherein said set of information items represents competition-related information, and wherein said set of information items comprises ~~the way in which~~

connection-related information indicating locations of said modular units ~~are located relative to one another~~ as interconnected in a common game space;

distributing the set of information items to the corresponding modular units; and

presenting said set of information items on the modular units.

2. (Currently amended) A The method as claimed in claim 1, further comprising:

receiving a first information item representing a property of a modular unit.

3. (Currently amended) A method according to claim 1, further comprising an act of:

receiving a second information item representing a second competition.

4. (Currently amended) A The method according to claim 1, further comprising an act of:

disconnecting a third set of modular units from the first and

second set of modular units, wherein said third set comprises at least one modular unit; and

connecting a fourth set of modular units to said first and second set of modular units, wherein said fourth set comprises at least one modular unit.

5. (Currently amended) A computer system for performing a competition between teams by means of at least two sets of modular units, said computer system comprising:

means for connecting a first set of modular units to a second set of modular units, wherein each set comprises at least one modular unit;

means for determining which modular unit is connected to which second modular unit or units in the first and the second set;

means for determining a set of information items, wherein each information item individually relates to a specific modular unit in said sets; and wherein said set of information items represents competition-related information, and wherein said set of information items comprises the way in which connection-related information indicating locations of said modular units are located

relative to one another as interconnected in said sets in a common game space;

means for distributing the set of information items to the corresponding modular units in said sets; and

means for presenting one of said information items.

6. (Currently amended) A computer-executable code stored on a computer-readable medium for performing a competition between teams by means of at least two sets of modular units, said code when executed by a computer, executes ~~the steps~~acts of:

connecting a first set of modular units to a second set of modular units, wherein each set comprises at least one modular unit;

determining which first modular unit in the first set is connected to which second modular unit or units in the first set;
determining which third modular unit in the second set is connected to which fourth modular unit or units in the second set;
determining for a set of information items at least one modular unit,

wherein each information item individually relates to a

specific modular unit in said sets; and wherein said set of information items represents competition-related information, and

wherein said set of information items comprises ~~the way in which connection-related information indicating locations of said modular units are located~~ relative to one another as interconnected in a common playfield;

distributing the set of information items to the corresponding modular units; and

presenting said set of information items on the modular units.

7. (Currently amended) A modular unit for performing a competition between teams by means of at least two sets of modular units, said modular unit comprising:

means for connecting a first set of modular units to a second set of modular units, wherein each set comprises at least one modular unit;

means for determining which modular unit is connected to which second modular unit or units in the first and the second set;

means for determining a set of information items, wherein each information item individually relates to a specific modular unit in

said sets; and wherein said set of information items represents competition-related information, and wherein said set of information items comprises the way in which connection-related information indicating locations of said modular units are located relative to one another as interconnected in said sets in a common game space;

means for distributing the set of information items to the corresponding modular units in said sets; and

means for presenting one of said information items.

8. (Currently amended) A The modular unit as claimed in claim 7, further comprising:

means for receiving a first information item representing a property of a modular unit.

9. (Currently amended) A The modular unit according to claim 7, further comprising:

means for receiving a second information item representing a second competition.

10. (Currently amended) A-The method as claimed in claim 1, wherein said set of information items further comprises a property for each modular unit.

11. (Currently amended) A-The method as claimed in claim 1, wherein said set of information items further comprises which first competition is performed.

12. (Currently amended) A-The computer system as claimed in claim 5, wherein said set of information items further comprises a property for each modular unit.

13. (Currently amended) A-The computer system as claimed in claim 5, wherein said set of information items further comprises which first competition is performed.

14. (Currently amended) A-The computer-executable code stored on a computer-readable medium as claimed in claim 6, wherein said set of information items further comprises a property for each modular unit.

15. (Currently amended) A-The computer-executable code stored on a computer-readable medium as claimed in claim 6, wherein said set of information items further comprises which first competition is performed.

16. (Currently amended) A-The modular unit as claimed in claim 7, wherein said set of information items further comprises a property for each modular unit.

17. (Currently amended) A-The modular unit as claimed in claim 7, wherein said set of information items further comprises which first competition is performed.